

Daniel Reneau
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Education

May 2006	Masters of Fine Arts in Painting California College of the Arts
May 2004	Bachelors of Fine Arts in Painting and Art History (Double Major) Kansas City Art Institute Graduated with a GPA of 3.7 on a 4.0 scale, Dean's List

Professional Experience

Selected Exhibitions	February 2007	Dan Reneau and Amy Kaufman 101 California St., San Francisco, CA
	December 2006	Gift 301 Bocana Gallery, San Francisco, CA
	May 2006	California College of the Arts Graduate Exhibition CCA Campus, San Francisco, CA
	April 2006	Snap, Crackle, Pop Playspace Gallery, San Francisco, CA
	March 2006	Trying to Be Clever? Playspace Gallery, San Francisco, CA
	January 2006	Claim The World of Art as Our Domain Pro Arts Gallery, Oakland, CA Juried by: Michael Wilson, Artforum
	December 2005	Raw Mechanics Bolle Gallery, Kansas City, MO (Postponed)
	October 2005	204 Reasons Why We Love John and Lauren Office Gallery, San Francisco, CA (Graduate Office)
	September 2005	Chromophiastrophe Woodward Flats, San Francisco, CA (Solo) Artweek Review, November 2005, by Meredith Goldsmith
	September 2005	Dan's Family Fun Park, Playspace Gallery, San Francisco, CA (Collaboration with Daniel Purbrick)
	August 2005	New Visions: Introductions 2005 Pro Arts Gallery, Oakland, CA Juried by: Jack Hanley, owner of Jack Hanley Gallery and Catherine Clark, owner of Catherine Clark Gallery (San Francisco Galleries)
	August 2005	Paper!Awesome! Pigman Gallery, San Francisco, CA

February 2005	Preciousonian Economics Playspace Gallery, San Francisco, CA
January 2005	The One Liner Show CCA, Oakland, CA
June 2004	Downtown Kansas City Hotel Exhibition 14 th and Baltimore, Kansas City, MO
April 2004	2004 BFA Senior's Exhibition H&R Block ArtSpace, Kansas City, MO
March 2004	Intended Dialogue Adult Care Facility, Overland Park, KS
December 2003	dan reneau is my friend, Bizarre! KCAI, Kansas City, MO
July 2003	River Market Regional Kansas City Artists Coalition, Kansas City, MO Juried by: Debra Singer, Curator of Contemporary Art at the Whitney Museum of American Art and also Curator for the 2004 Whitney Biennial
April 2003	Vault Eleven Release Reception The Old Post Office Gallery, Kansas City, MO

Publications

November 2005	Artweek Dan Reneau at Woodward Flats, by Meredith Goldsmith
September 2005	shotgun-review.com Dan's Family Fun Park, by Zachary Scholz
September 2005	shotgun-review.com New Visions, Introductions 2005
August 2005	San Francisco Chronicle New Visions, Introductions 2005, by Kenneth Baker
April 2003	Pitch Weekly Publish or Perish, Vault Eleven Magazine

Awards

October 2005	Richard K. Price Scholarship Graduate Painting Award
January 2002	Wilbur Niewald Scholarship Undergraduate Painting Award

Academic Experience

Courses

Fall 2007-
Spring 2008

Sophomore Painting

Special Instructor

An introductory studio course in Painting

Focal Points: Technical Understanding of Materials,

Individual Practice, Critiques, Artist Statements, Canvas

Preparation, Vocabulary Development, Art Historical Lectures

(This introductory studio course begins with a strong emphasis on perception coupled with a very thorough investigation of materials.

(I.e: paint and mediums, canvas/panels and stretchers) From that point thematic studies are assigned and lastly the student begins to work on both an individual project and an artist statement, both to be completed at the end of the semester.)

Spring 2006

Media History: Contemporary Issues in Painting

Graduate Student Instructor

An Analysis of the past twenty years in Painting (primarily)

Focal points: Major Movements, Artists, Contemporary Art and Social Theory, Criticism, The NY Art Scene, Comparisons between Old and New Masters of the 20th Century

(This seminar involves in-class critiques, field trips to local museums and galleries, creating individual projects, slides and lectures.)

Fall 2005

Senior Projects: Painting (Portfolio Seminar)

Graduate Student Instructor

Student Presentations and Professional Practice

Focal Points: Student Lectures, Artist Statement,

Press Release, Portfolio Review

(An exit-level studio course which applies critical attention toward the combined work of all your senior level studios – how your work inter-relates and identifies your stance as an artist. Multiple workshops occur during the course of the semester to prepare each student for their final presentation of their work to the class.)

Spring 2005

2D/3D Visual Dynamics (Foundation/Core)

Graduate Student Instructor

Focal points: Form, Composition, Color, Spatial Representation, Process, Perception, Intention and Materials (as they relate to content and expression, context and function)

(Through studio projects, this course introduces students to two and three-dimensional work while establishing a foundation for the critical and formal understandings of art and design disciplines. Students are asked to develop technical skills, formal awareness and conceptual breadth through a variety of representational and abstract problems. Students enhance their critical and analytical skills and establish a basic visual vocabulary.)

Advising	Spring 2006	Mentorship of Foundation/Core honor students Independent and/or small group appointments/critiques (From a competitive selection process between graduate students involving a paid mentorship I was chosen to become a mentor to incoming first year undergraduate honor students. Some of our activities included going to artist's lectures, museums and local galleries along with small group and individual critiques. These events were initiated to help acclimate the students to the Bay Area, California College of the Arts and the Foundation/Core program. This was the inaugural year of the mentorship program.)
	Fall 2005	Mentorship of Foundation/Core honor students
Related Experience		
Volunteering	Fall 2005- Spring 2006	Playspace Gallery Committee Member Curating and bi-annually selecting exhibitions for each year's scheduling Construction of "The Project Space". (This is a space (measuring 12'x20') I built inside the gallery dedicated to video screening and smaller exhibitions that ran concurrently with larger, more encompassing exhibitions which inhabited the main gallery space. This extra room added many opportunities to the gallery that did not exist before.)
	Spring 2005	Guest Panelist Freshman Review
	Spring 2003	Art Director for Vault Eleven KCAI Magazine directed towards the creative process
Technical Experience		
Computer		Adobe Acrobat, Adobe Illustrator, Adobe In Design Adobe Photoshop, Final Cut Pro, Macromedia Fireworks Macromedia Freehand, Microsoft Excel, Microsoft Outlook, Microsoft PowerPoint, Microsoft Word and Quark Express
Construction		Carpentry (Thorough knowledge of wood/alternative materials shop)
Drawing and Painting		Acrylic Paints, Automotive Spray Paints, Figure Drawing, Oil Paints
Printing		Digital Prints (CMYK), Plotters, Silkscreen Printing
Sculpture		Ceramics, Plaster Molds
Vocational	Spring 2001- Fall 2003	Wilkes Design, Inc. Graphic Designer